

BE READING CHAP 2 → START CHAP 3 FOR NEXT WEEK.

Chap 1 → BUILT-IN FUNCTIONS

→ ALLOWS YOU TO "CALL" (USE) & RE-USE LINES OF CODE WITH 1 LINE IN YOUR PROGRAM

FUNCTION LIBRARY

function z = nthroot(w, n)

=====
=====
=====

z =

% MY PROGRAM

=====
=====
=====

x = nthroot(y, n) % $x = \sqrt[n]{y} = y^{1/n} = y^{(1/n)}$

=====
=====
=====

OTHER BUILT-IN FUNCTIONS

a = sin(x) % TRIG. SINE(x)

b = cos(x)

↑ INPUT "ARGUMENT"

FUNCTION - LINES of CODE ..

WITH A NAME

THAT CAN 'CALL' WITH ONE LINE

Chap 2 — ARRAYS → LINEAR ALGEBRA VECTOR & MATRICES

$$a = 5 \quad \% \text{ SCALAR}$$

↑ "ELEMENT" IN ROW 1, COL 3

$$b = [1 \ 3 \ 5] \quad \% \text{ ROW VECTOR}$$

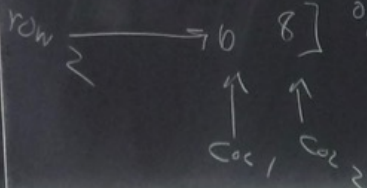
↑ LIKE A LIST

$$c = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad \% \text{ COLUMN VECTOR}$$

$$d = \begin{bmatrix} 1 & 4 \\ 6 & 8 \end{bmatrix}$$

↑ LIKE A TABLE

↑ 2x2 MATRIX



$$d = [1 \ 4 ; 6 \ 8]$$

$$d = \begin{bmatrix} 1 & 4 \\ 6 & 8 \end{bmatrix}$$

↑ "ELEMENT" IN ROW 1, COL 2

OPTIONS FOR ENTERING ...

$$b = [1, 3, 5]$$

↑ COMMAS OR SPACES SEPARATE ELEMENTS IN A ROW

$$c = [1 ; 2 ; 3]$$

↑ SEMI-COLONS OR NEW LINES CREATE NEW ROWS

$$c = [1 \ 2 \ 3]$$

$$c = c'$$

↑ "TRANSPOSE" OPERATOR, SWITCH ROWS TO COLUMNS & VICE VERSA

OTHER WAYS

$a = 1 : 4$ ← COLON → INDICATES A RANGE OF VALUES
← USES DEFAULT STEP OF 1

$a = 1 : 1 : 4$

$b = 1 : 2 : 5$

START INCREMENT OR STEP FINAL VALUE

← "DEFAULT" STEP IS 1 IF MIDDLE VALUE LEFT OUT

$C = \text{linspace}(0, 30, X)$

↑ BUILT-IN FUNCTION "LINEAR SPACE"
↑ START VALUE ↑ END VALUE ↑ # OF VALUES

$C = \text{linspace}(0, 4, 5)$

$C =$ 0 1 2 3 4 5 values

SQUARE BRACKETS

$T = [32 \quad 64 \quad 75]$ % F, TEMP...

$t = [1 \quad 2 \quad 3]$ % min, time ...

GOOD TO SHOW UNITS
& DESCRIPTION.

MATLAB IS
CASE SENSITIVE
T & t ARE DIFFERENT
VARIABLES,

USE SHORT BUT
DESCRIPTIVE NAMES,
EASY TO REMEMBER
FEWER TYPOS.

ACCESSING ARRAY "ELEMENTS" MATRIX OR VECTOR.

$d = \text{length}(a) \rightarrow$ is 3 here

$a = [1 \ 2 \ 3]$ ONE OF 3 ELEMENTS

$b = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$ ONE OF 6 ELEMENTS

NOTE $a(2) \rightarrow$ OK TO USE SEQUENTIAL ACCESS FOR VECTORS
USE LENGTH WITH VECTORS
HERE, 2nd ELEMENT
COUNTING DOWN 1st COL, THEN 2nd COL, etc.

USE "SUBSCRIPTS"

$a(2)$ or $a(1, 2)$ is 2

$b(2, 2)$ is 5
↑ ↑
ROW COLUMN

USE COLON TO SPECIFY RANGES OF ELEMENTS

$b(1, 2:3) \rightarrow$ IS ROW 1, COLS 2 TO 3 \rightarrow IS $[2 \ 3]$

$b(:, 2) \rightarrow$ IS ALL ROWS, COL 2 \rightarrow IS $\begin{bmatrix} 2 \\ 5 \end{bmatrix}$
↑
BASE : MEANS "ALL"

USE size WITH MATRICES
 $[rows, cols] = \text{size}(b)$
returns rows = 2
cols = 3
WILL ALSO WORK w/ VECTORS
 $[rows, cols] = \text{size}(a)$
rows = 1
cols = 3

ARRAY OPERATIONS → USE "DOT OPERATORS"

$$x = [1 \ 4 \ 6]$$

$$y = [0 \ 1 \ 2]$$

→ "ELEMENT-BY-ELEMENT" OPS,

$[rows, cols] = size(x)$ % RETURNS $[1, 3]$ HERE

% x & y MUST BE SAME SIZE FOR ARRAY OPS

$$z = x .* y \quad \% \text{ RETURNS } [1*0, 4*1, 6*2]$$
$$\quad \quad \quad \% \quad \quad \quad [0, 4, 12]$$

$$w = x ./ y \quad \% \text{ RETURNS } [1/0, 4/1, 6/2]$$

↑ OOPS! CAN'T DIVIDE BY ZERO.

⇒ WHAT IF NO "DOT"

$x * y$ ← THIS IS LINEAR ALGEBRA MATRIX MULTIPLICATION

COLS IN 1ST ARRAY

MUST = # ROWS IN SECOND

ARRAY TO GET AN ANSWER.

WILL TALK ABOUT

THIS LATER.