

MINIMUM & MAXIMUM VALUES

$\min()$ $\max()$

OF ROW OR COLUMN VECTOR

$$a = [1 \ 2 \ 3]$$

$$\min(a) \rightarrow 1$$

$$\max(a) \rightarrow 3$$

OF 2D ARRAY

$$a = \begin{bmatrix} 1 & 2 & 3 \\ 5 & 1 & 4 \end{bmatrix}$$

RETURNS MIN/MAX OF EACH COLUMN

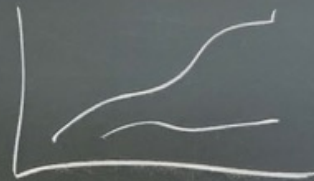
$$\min(a) \rightarrow 1 \ 1 \ 3 \rightarrow \min(\min(a)) \rightarrow 1$$

$$\max(a) \rightarrow 5 \ 2 \ 4 \rightarrow \max(\max(a)) \rightarrow 5$$

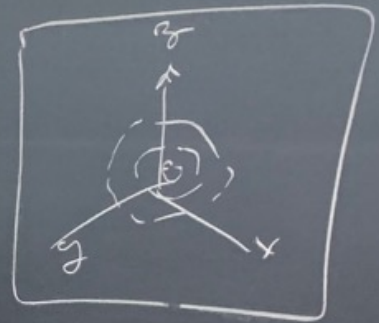
WANT THE ONE
MINIMUM VALUE

GRAPHICS

plot() → VECTORS



surf() & mesh(z) → "3D" plot of arrays



IMAGING OF DATA IN 2D ARRAYS

image(), imagesc()
color map ↪ SCALED

IMAGING OF RGB DATA IN 3D ARRAYS (row, col, page)

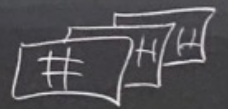


image → AXES DISPLAY ROW & COL #

imshow → AXES DO NOT " " " "

TYPES OF GRAPHICS → BOTH TYPES DISPLAYED ON SCREENS WITH PIXEL ARRAYS

"BIT MAPPED"



"VECTOR GRAPHICS"



→ CAN ALSO BE DISPLAYED AS LINES ON CRT PHOSPHOR SCREEN

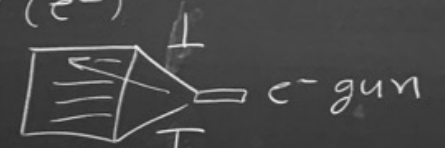
LOTS OF MEANINGS DEPENDING ON FIELD

MATH → REPRESENT AS ARROW WITH ORIGIN, DIRECTION, MAGNITUDE

PROGRAMMING → 1D ARRAY, e.g. ROW VECTOR [1, 2, 3]

BIOLOGY → HOW DISEASE SPREADS

CATHODE RAY (e-) TUBE

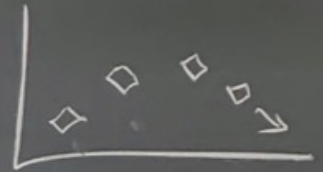


ELECTROSTATIC PLATES

VACUUM TUBE

ANIMATION

→ plot, wait, clear plot, plot next



→ "GREEN SCREEN" WITH BIT MAPPED

→ REPEAT TRANSFORM OF VECTORS

MATRIX MULTIPLICATION

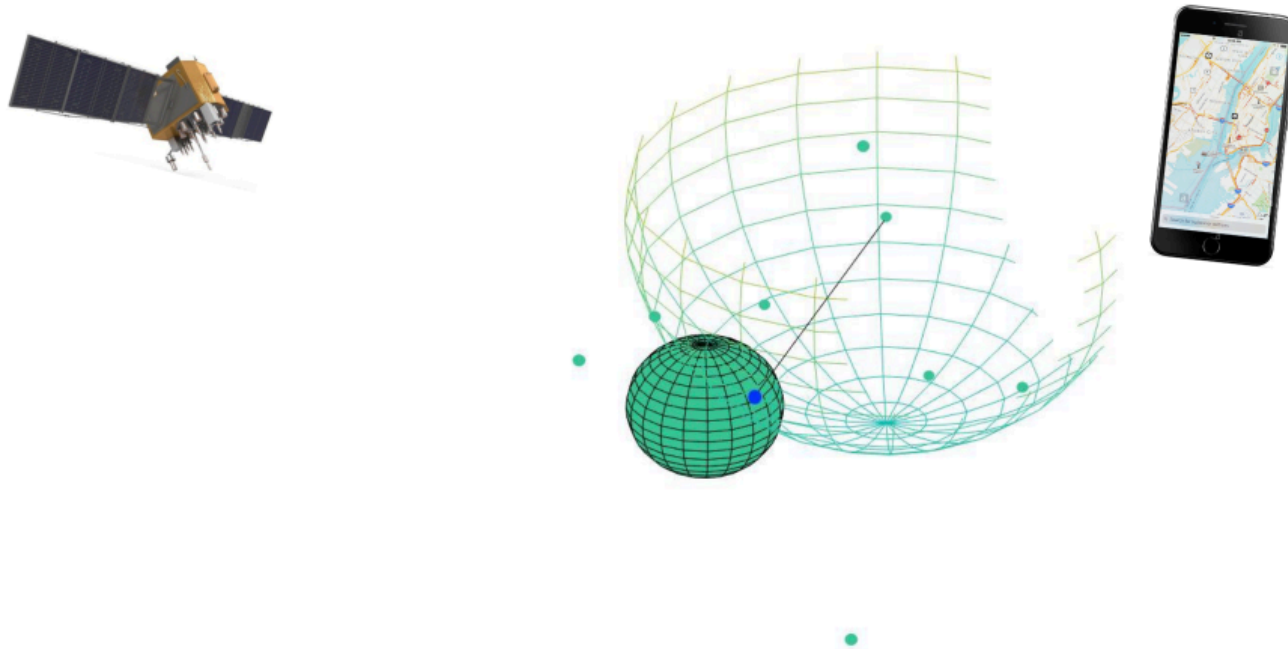
OF TRANSFORM MATRIX TIMES

MATRIX OF VECTOR END POINTS

We showed examples posted at ReactorLab.net > Resources > Matlab including

- the Graphics & Sound page,**
- the heat transfer example on the Diffusion & Heat Transfer page, and the**
- use of surf() and mesh() functions in the GPS example on the Notes & Examples page as shown below**

Simplified GPS model



The GPS receiver then computes its location from the intersection of 3 or more satellite spheres with Earth's spherical surface (a 4th sphere), where the intersection of 2 spheres is a circle, 3 is 2 points, 4 is one point, a problem in "linear algebra," solving multiple, coupled algebraic equations